

Typically, my reviews will be out of 50. As of now I have four categories. I, for the life of me, cannot think of a fifth. That is where you, the readers, will come in :-). My categories are as follows: Music, Story, Gameplay, and Family Friendliness. I will describe these categories in detail.

Music -- I grew up in a family that had all of the Nintendo consoles at one point or another. Growing up with that, I was always impressed with how much the composers did on such limited systems (speaking of the NES and SNES). I also remember in high school, one of my friends compiled a couple of CDs completely filled with SNES music, and it kind of became a game to see if I could guess the games they came from. With that, the music reminded me of the games I had fun with. Who can forget the classic Final Fantasy victory fanfares? What about Mega Man 2 with that awesome soundtrack? These games have amazing sounds that are just waiting to be explored. My favorite Pandora station to listen to while I work is strictly VG music and it is fantastic.

Story -- This again stems from my childhood. I played a lot of Final Fantasy growing up. I just had fun running around with random encounters, leveling up, using summons/espers/eydolons, and just kick butt wherever I go. Upon increasing my intelligence and maturity stats, I was able to understand the context of the stories by experiencing them. I wanted to rescue Marle when she disappeared after Lucca's teleportation experiment in Chrono Trigger. Saving the Princess from the wicked Bowser (and then Booster) in Mario RPG.

Gameplay -- Simply put, is this game fun to play? Is it a challenge? What type of play style is required for this game? This will allow me to describe unique mechanics of the games that I will review. This can also describe how much content there will be, provided that I know all about this game. This is probably my favorite to decide, because I try to get in the mind of the people who make this game and really learn to appreciate the creative process. Really the only way this may get a low score is if the gameplay is totally broken by glitches or choppy...everything.

Family Friendliness -- This is a unique attribute that I feel is overlooked in a lot of reviews. Mainly because the audience of most game reviews are extreme gamers. I added this because as I am starting a family of my own, I need to ask myself, "Would this be a game that my kids could watch/play with me?" This score really takes into account the game ratings (EC to M) and explains why the game is rated what it is. This also takes into account if it is a fun game to watch. Multiplayer can be a boost to this score. Multiplayer on the same system/TV will boost this even further.

There you have it. Those are my review criteria. I am looking for a valid fifth. This is where I need your help. Let me know what you might think a good criterion would be. Make sure to email your ideas. Put "Gamer Reviews" in the subject line when you email lifeofagamerswife95@gmail.com.

One last bit of advice, don't be a troll. :-)